What are Systems?

The term "system" refers to the collection of all of an individual's different parts, or alters. Every system is unique as much of the system is imagined by the child. The methods to create a system follow precise steps. After the programmers decide what design they want as the organisational basis, then decide the basic scripts to program.

The complex inner system is set up to appear perfectly normal to people on the outside who would interact with parts. This is so the programmed individual can function as normally as possible undetected. Each alter holds a different memory, role and meaning within the system.

Individuals with DID do not get to choose their alters' appearance, name, gender, age, or species. Alters are created for the purpose of survival and coping with trauma. Each alter holds different memories and roles within the system - depending on what the system needs to cope or survive. While some alters are fully aware that they are alters, others (such as the host) may have completely no idea.

System Structure

The purpose of creating this complex inner system is to control humans without them being aware.

There are a large variety of geometric structures (Think of the structure as scaffolding) or symbols that can be used as the overall structure of a system. In spiritual programming the structure design will typically have meaning.

Systems that are programmed are placed in specified areas. The Programmers place into individuals a system structure.

Some system structures used in programming:
Cabalistic Tree of Life
Carousel
Castle
Cave and well
Chess Board
Double Helix
Flowers
Helix
Hourglass
Mensa system
Pentagram
Pool of Death
Potter's Wheel
Puppet System
Solemetric

Spider Web
Spiritual structuring
Stairwell
Telescoping system
Tornado System
Umbrella

Subsystems are systems within systems. This can also refer to independent groups within a larger system. Subsystems are also called; layers, subsplit, or sidesystem. Subsystems in TBMC are created to cordon off alters in the system and to keep the system parts from knowing one another.

Subsystems are used to separate internal groups within one larger system. For example two or more groups of alters may be created to live separately, and are unaware of the other group(s). While groups may have good communication and co-consciousness among themselves, they may lose time when alters from another subsystems front.

Subsystems may reside in different locations or levels in an internal world or may have non-overlapping internal worlds. The parts in each location will have specific roles, jobs, and internal functions that will assist with maintaining the system structure.

The 'deeper' within a system an alter the more 'secretive' their role and severe the trauma they endured. Top level alters tend to complete the day to day functioning of a system and are unaware of the depth of the system.

*This site does not address:
Endogenic Systems: A system not formed from trauma or other negative life experiences.
Traumagenic Systems: A system that formed from trauma or other negative life experiences. That's it, full stop. There are no criteria besides that, there are no age limits. If it happened at five, twenty five, or fifty five, that's all acceptable and valid.